

# ANGELS TWO-ZERO


WORLD WAR II AIR COMBAT




FJGAMING




**Fore**

				-8				
			-8	-7	-8			
		-8	-7	-6	-7	-8		
	-8	-7	-6	-5	-6	-7	-8	
-8	-7	-6	-5	-4	-5	-6	-7	-8
	-6	-5	-4	-3	-4	-5	-6	
		-4	-3	-2	-3	-4		
			-2	-1	-2			
								


**Starboard**

				-8				
			-6	-7	-8			
		-4	-5	-6	-7	-8		
	-2	-3	-4	-5	-6	-7	-8	
	-1	-2	-3	-4	-5	-6	-7	-8
	-2	-3	-4	-5	-6	-7	-8	
		-4	-5	-6	-7	-8		
			-6	-7	-8			
				-8				

**Aft**

								
			-2	-1	-2			
		-4	-3	-2	-3	-4		
	-6	-5	-4	-3	-4	-5	-6	
-8	-7	-6	-5	-4	-5	-6	-7	-8
	-8	-7	-6	-5	-6	-7	-8	
		-8	-7	-6	-7	-8		
			-8	-7	-8			
				-8				

**Port**

				-8				
			-8	-7	-6			
		-8	-7	-6	-5	-4		
	-8	-7	-6	-5	-4	-3	-2	
-8	-7	-6	-5	-4	-3	-2	-1	
	-8	-7	-6	-5	-4	-3	-2	
		-8	-7	-6	-5	-4		
			-8	-7	-6			
				-8				

**Weapon systems**

A weapon system is a group of linked weapons. Each weapon system can attack one target per turn.

Each weapon system is described by a dice type (which is rolled when attacking with it) and one or more letters describing the directions it covers.































































*For example, d4FP means a d4 weapon system which can fire in the Forward or Port directions.*

**Remember that even if a system can fire into multiple arcs, it can still only be fired once per turn.**

**Altitude**

The table below shows the "bands" which the seven Altitude values represent.

Altitude Dice Score	Altitude
0 (no dice)	0ft
1	up to 2000ft
2	up to 5000ft
3	up to 10,000ft
4	up to 20,000ft
5	up to 30,000ft
6	over 30,000ft

<b>SUPERMARINE SPITFIRE</b> 	<b>SUPERMARINE SPITFIRE</b> 	<b>SUPERMARINE SPITFIRE</b> 	<b>SUPERMARINE SPITFIRE</b> 	<b>SUPERMARINE SPITFIRE</b> 	<b>SUPERMARINE SPITFIRE</b> 	<b>SUPERMARINE SPITFIRE</b> 
<b>MESSERSCHMIDT BF109</b> 	<b>MESSERSCHMIDT BF109</b> 	<b>MESSERSCHMIDT BF109</b> 	<b>MESSERSCHMIDT BF109</b> 	<b>MESSERSCHMIDT BF109</b> 	<b>MESSERSCHMIDT BF109</b> 	<b>MESSERSCHMIDT BF109</b> 
<b>NAKAJIMA KIB44 "TOJO"</b> 	<b>NAKAJIMA KIB44 "TOJO"</b> 	<b>NAKAJIMA KIB44 "TOJO"</b> 	<b>NAKAJIMA KIB44 "TOJO"</b> 	<b>NAKAJIMA KIB44 "TOJO"</b> 	<b>NAKAJIMA KIB44 "TOJO"</b> 	<b>NAKAJIMA KIB44 "TOJO"</b> 
<b>WESTLAND LYSANDER</b> 	<b>WESTLAND LYSANDER</b> 	<b>WESTLAND LYSANDER</b> 	<b>WESTLAND LYSANDER</b> 	<b>WESTLAND LYSANDER</b> 	<b>WESTLAND LYSANDER</b> 	<b>WESTLAND LYSANDER</b> 
<b>NORTH AMERICAN PSD MUSTANG</b> 	<b>NORTH AMERICAN PSD MUSTANG</b> 	<b>NORTH AMERICAN PSD MUSTANG</b> 	<b>NORTH AMERICAN PSD MUSTANG</b> 	<b>NORTH AMERICAN PSD MUSTANG</b> 	<b>NORTH AMERICAN PSD MUSTANG</b> 	<b>NORTH AMERICAN PSD MUSTANG</b> 
<b>HAWKER HURRICANE</b> 	<b>HAWKER HURRICANE</b> 	<b>HAWKER HURRICANE</b> 	<b>HAWKER HURRICANE</b> 	<b>HAWKER HURRICANE</b> 	<b>HAWKER HURRICANE</b> 	<b>HAWKER HURRICANE</b> 
<b>CURTISS PB40 WARHAWK</b> 	<b>CURTISS PB40 WARHAWK</b> 	<b>CURTISS PB40 WARHAWK</b> 	<b>CURTISS PB40 WARHAWK</b> 	<b>CURTISS PB40 WARHAWK</b> 	<b>CURTISS PB40 WARHAWK</b> 	<b>CURTISS PB40 WARHAWK</b> 
<b>GRUMMAN F4F WILDCAT</b> 	<b>GRUMMAN F4F WILDCAT</b> 	<b>GRUMMAN F4F WILDCAT</b> 	<b>GRUMMAN F4F WILDCAT</b> 	<b>GRUMMAN F4F WILDCAT</b> 	<b>GRUMMAN F4F WILDCAT</b> 	<b>GRUMMAN F4F WILDCAT</b> 
<b>MITSUBISHI A6M ZERO</b> 	<b>MITSUBISHI A6M ZERO</b> 	<b>MITSUBISHI A6M ZERO</b> 	<b>MITSUBISHI A6M ZERO</b> 	<b>MITSUBISHI A6M ZERO</b> 	<b>MITSUBISHI A6M ZERO</b> 	<b>MITSUBISHI A6M ZERO</b> 